

# WARRIOR BIOFORM ONSLAUGHT

1 DP · TAKE AND HOLD

## ENHANCEMENTS

### Elevated Might

30 pts

WINGED TYRANID PRIME/TYRANID PRIME WITH LASH WHIP model only. This model's melee attacks:

- Can re-roll wound rolls.
- Have +1 AP.

### Ocular Adaptation

20 pts

WINGED TYRANID PRIME/TYRANID PRIME WITH LASH WHIP model only. This unit's melee attacks have +1 to hit rolls.

## DETACHMENT-REGEL

- Friendly TYRANID WARRIORS WITH RANGED BIO-WEAPONS/TYRANID WARRIORS WITH MELEE BIO-WEAPONS units have:

- TYRANID WARRIORS.
- BATTLELINE.

- TYRANID WARRIORS/TYRANID PRIME WITH LASH WHIP/WINGED TYRANID PRIME models from your army have 5+ InSv.

## STRATAGEMS

1 CP

WARRIOR BIOFORM ONSLAUGHT  
STRATAGEM · WAHAPEDIA

MOVEMENT

### SYNAPTIC MICRONODES

**When:** End of your Movement phase.

**Target:** One friendly TYRANID WARRIORS unit.

**Effect:** Select one objective your unit is controlling. That objective is secured.

1 CP

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STRATAGEM · WAHAPEDIA

SHOOTING

### PARASITIC PAYLOAD

**When:** Your Shooting phase, when a friendly TYRANID WARRIORS unit is selected to shoot.

**Target:** That TYRANID WARRIORS unit.

**Effect:** Your unit's ranged attacks have [IGNORE COVER].

1 CP

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STRATAGEM · WAHAPEDIA

SHOOTING

### ALIEN PHYSIOLOGY

**When:** Your opponent's Shooting phase or the Fight phase, when an enemy unit targets a friendly TYRANID WARRIORS unit.

**Target:** That TYRANID WARRIORS unit.

**Effect:** Attacks that target your unit with a S greater than your unit's T have -1 to wound rolls.